

WMC U9 Scoreboard Instructions

Press **GAME TIME**, **GAME TIME** to clear the scoreboard.

Warm-up:

Press **TIME**, **2**, **ENTER** to set a 2 minute warm-up.

Press **STOP/GO** to start it running at any time or to stop the clock if you want to lengthen the warm-up time (eg. if teams or officials are not ready).

Do **NOT** use **INTERM/WARMUP** as it buzzes without allowing you to change the time. Instead set the warmup as a period.

Starting the game:

Press **GAME TIME**, **GAME TIME** to clear the scoreboard.

Press **TIME**, **MM**, **ENTER** to enter the number of minutes (MM) for the first period.

*Ex. For Novice with two 20 minute periods press **TIME**, **20**, **ENTER***

Press **STOP/GO** to start or stop the clock.

Setting different period durations:

The scoreboard will assume all subsequent periods are the same length. If they are different, set the next period duration immediately before that period starts.

Press **TIME**, **MM**, **ENTER** to enter the number of minutes (MM) for the period.

Ex. If 10, 10, 12, do the following at the end of the 2nd period:

*Press **TIME**, **12**, **ENTER***

Horn:

Press **HORN** to sound the horn for 1 second to signal the officials or **curfew the game**.

Programmable Interval Horn:

An interval horn can be set to sound time durations of 1 – 9 minutes or 10 – 1:59 seconds.

Press **TIME**, **HORN** **M** or **SS**, **ENTER**

It will be cancelled when the period ends or by entering 0 for the time.

Ex. If a Novice team needs an interval horn set every 1:30 minutes, do the following:

*Press **TIME**, **HORN** **130**, **ENTER***

To clear this interval horn, do the following:

*Press **TIME**, **HORN** **0**, **ENTER***